

Computing Long Term Plan (from 2023-24)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year R						Creating Media & Effective use of tools Digital painting
Year 1	Computing Systems, Safety and Security & Impact of Technology Technology around us	Creating Media, Design and development & Effective use of tools Digital Painting		Algorithms and Programming Moving a Robot	Algorithms and Programming Programming animations	Creating Media & Effective use of tools
Year 2		Algorithms & Programming Robot Algorithms		Creating Media, Design and Development & Effective use of Tools Digital Photography		Data and Information Pictograms (taught in maths)
						Algorithms & Programming Programming Quizzes
Year 3	Computing Systems, Networks & Impact of Technology Connecting computers		Creating Media, Design and development & Effective use of tools Desktop Publishing (taught as part of English unit)	Algorithms & Programming Sequencing Sounds.	Programming & Design & development Events and Actions	
Year 4		Networks & Safety & Security The Internet		Algorithms & Programming Repetition in shapes	Design & Development, Programming & Algorithms Repetition in games	Computing Systems, Data & information & Effective use of Tools Data Logging
Year 5	Networks , Computer Systems & Impact of Technology Sharing Information			Creating Media & Effective use of Tools Vector drawing		Computing Systems & Programming Selection in Physical Computing Crumbles (programming A) Computing Systems & Programming Selection in quizzes (programming B)
Year 6		Programming, Algorithms & Design & Development STEM project	Creating Media, Design & Development, & Safety & Security & Effective use of Tools Web page Creation		Data & information & Effective use of Tools Introduction to Spreadsheets	

Computing Long Term Plan (from 2024-25)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year R						Creating Media & Effective use of tools Digital painting
Year 1	Computing Systems, Safety and Security & Impact of Technology Technology around us	Creating Media, Design and development & Effective use of tools Digital printing		Algorithms and Programming Moving a Robot	Algorithms and Programming Programming animations	Creating Media & Effective use of tools Digital Writing
Year 2		Algorithms & Programming Robot Algorithms		Creating Media, Design and Development & Effective use of Tools Digital Photography		Computing Systems, Data & information & Effective use of Tools Pictograms (taught in maths)
						Algorithms & Programming Programming Quizzes
Year 3	Computing Systems, Networks & Impact of Technology Connecting computers (could reduce)		Creating Media, Design and development & Effective use of tools Desktop Publishing (taught as part of publishing in DT).	Algorithms & Programming A Sequencing Sounds	Programming & Design & development Events and Actions	
Year 4	Networks & safety & security The Internet (reduce to a couple of lessons)			Design & Development, Programming & Algorithms Repetition in games		Computing Systems, Data & information & Effective use of Tools Data Logging
	Algorithms and Programming Repetition in shapes					
Year 5	Networks , Computer Systems & Impact of Technology Sharing Information (reduce)			Creating Media & Effective use of Tools Vector drawing -		Computing Systems & Programming Selection in quizzes (programming B)
	Computing Systems & Programming Selection in Physical Computing Crumbles DT project					
Year 6		Programming, Algorithms & Design & Development STEM project	Creating Media, Design & Development, & Safety & Security & Effective use of Tools Web page Creation		Data & information & Effective use of Tools Introduction to Spreadsheets	